

GAME BOY ADVANCE

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HAMTARO

♥ Ham-Ham Heartbreak ♥



INSTRUCTION BOOKLET

Nintendo

WARNING: PLEASE CAREFULLY READ THE SEPARATE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

| | | |
|-----------------------|--------------------------------|--------------------------|
| Convulsions | Eye or muscle twitching | Loss of awareness |
| Altered vision | Involuntary movements | Disorientation |

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

Nintendo

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**THIS GAME PAK WILL WORK ONLY WITH THE
GAME BOY® ADVANCE VIDEO GAME SYSTEM.**

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Hamtaro's Bad Dream



It was sunny and perfect for a nap! While sleeping, Hamtaro had a terrible dream. He dreamt that a hamster dressed in a devil costume appeared and caused all of his friends to start fighting. This hamster promised to ruin love everywhere!

Hamtaro woke to hear Boss calling for him. When Boss came upstairs, Hamtaro told Boss about his dream and what the hamster in the costume promised to do. Boss wondered if Hamtaro's dream contained a secret message about the future. But without another word about the dream, Boss said he needed Hamtaro to do him a favor and wanted to talk about it downstairs.

On the way downstairs, Hamtaro slipped and fell into a bucket of water, soaking his Ham-Ham Dictionary. Most of his Ham-Chat words were washed away! With very little sympathy, Boss told Hamtaro to learn from his mistakes. Then he said that Bijou had wandered off somewhere and he needed Hamtaro to go look for her.

Where is Bijou and how will Hamtaro find her? Who was that hamster in the devil costume and why did he want to ruin everyone's love for each other? What was the meaning of Hamtaro's dream?





CONTROLS



L Button

- Open the status screen (see pg. 24)
- Change the format of the Ham-Ham Dictionary

Control Pad

- Move the cursor
- Some cursor types:



- Control Hamtaro
- Make Hamtaro and Bijou run (while pressing the B Button)



START

- Open and close Ham-Ham Dictionary (see pg. 18)

R Button

- Open and close Ham-Ham Dictionary (see pg. 18)

A Button

- Open Ham-Chat window
- Confirm selections
- Scroll text (when ▼ appears)

B Button

- Close Ham-Chat window
- Return to game screen
- Cancel actions

SELECT

- Open and close status screen (see pg. 24)
- Sort the Ham-Ham Dictionary



Press **START**, **SELECT**, and the **A** and **B** Buttons at the same time to return to the title screen.





GETTING STARTED



1 Starting a New Game

Insert your Hamtaro Game Pak into your Game Boy® Advance and turn the power ON. The Game Boy® logo will appear, followed by the Hamtaro title screen. Select New, then press START or the A Button to begin your game.



2 Continuing a Game

Your progress is automatically saved. If you choose Continue on the title screen, you will begin playing from the place you were when the power was turned off.



- Only one game can be saved at a time.
- Once a game is erased, it can never be restored.
- If you choose New on the title screen, your old game and any Ham-Jam data that you've received will be erased. Be careful!

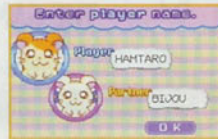
3 Entering a Name

You can change Hamtaro's and Bijou's names if you'd like. You can enter any name you want, up to seven characters long.

Use the + Control Pad to choose letters and press the A Button to confirm the selections. When you're finished, select OK.

- ABC...Select upper-case letters
- abc...Select lower-case letters
- ».....Move cursor to the right
- «.....Move cursor to the left

After you choose OK, you will be asked to confirm the names you have chosen. Choose either Yep-P (yes) or No-P (no) and press the A Button to confirm.



- Press the B Button to erase a single letter.
- Press SELECT to switch between upper-case and lower-case menus.



THE GAME SCREEN



1

Hamtaro's Hometown

Hamtaro and his friends explore lots of places. In the beginning, they can only go to the Clubhouse and Sunny Peak, but as the story continues, new roads open up. Use the + Control Pad to move Hamtaro on the map. When the sunflower icon appears, press the A Button to travel to that location.



Main Map



Area Name

Sunflower Icon

Hamtaro Cursor

Spat Icon

This shows where Spat is!

2

Off to Sunny Peak



The first place to visit is Sunny Peak. Explore the countryside, talk with the hamsters you meet, and learn some new Ham-Chat words. Press the A Button to open the Ham-Chat window, select a Ham-Chat with the + Control Pad, then press the A Button to confirm your choice.

Use entrance/exit holes(see pg. 17) to return to the main map.



Sunny Peak



Cursor

Hamha

Hif-hif

Tack-Q

Digdig

Ham-Chat

Ham-Chat Window

Hamtaro

Entrance/Exit Hole



3

Welcome to the Clubhouse

There are many places you can get to from the Clubhouse. You also have many friends here who will give you helpful hints. Try talking to everyone.



Rubrub Room Door
(see pg. 28)

Dance Hall Entrance
(see pg. 32)

Photo Studio Entrance
(see pg. 30)



Stairway to the
2nd Floor

Ham-Chat Entry
Card

Main Map
Entrance/Exit

ENTER THE NEW HAM-CHAT CONTEST TO WIN PRIZES.



Postie

Always eager to help, he'll take your contest entry card and deliver any prizes you win.



Boss

He will send you on errands and teach you some Ham-Chat words to help you along the way.



Snoozer

Wake this sleepy guy for some very important game hints and other information.



Harmony

She can sense Spat's location and point you in the right direction to find him.

4

Check out the Clubhouse

In the Clubhouse you can Ham-Jam in the Dance Hall, try on new outfits in the Photo Studio, and polish rocks in the Rubrub Room. There's even a room on the 2nd floor!

Dance Hall



2nd Floor



Photo Studio



Rubrub Room



Changing Room

Photo Album





LEARNING HAM-CHAT



1 Say "hamha!" to Ham-Chat

Ham-Chat is the secret language that's popular among hamsters. Be sure to use it when talking to hamsters you meet. Sometimes they'll even teach you new Ham-Chat words. To begin with, you will memorize these four basic Ham-Chat words.



Hamha (Greet Others)

Greet other hamsters with this popular greeting.



Hif-hif (Sniff)

Hif-hif items to pick them up. You can also use hif-hif to sniff out hints.



Tack-Q (Roll)

Curl into a ball and roll into things using "tack-Q." Items sometimes fall out of trees if you roll into them.



Digdig (Dig)

Find buried treasure by digging in special areas of soft dirt. Use digdig over entrance/exit holes to leave an area and return to the main map.



Spinning Sunflower Icon

There are so many Ham-Chat words to learn. You'll know you've learned all the Ham-Chat in an area when you see a spinning sunflower icon above that area on the main map.



Soft Dirt



Entrance/
Exit Hole

2 Ham-Ham Dictionary

When you learn a new Ham-Chat, it's automatically recorded in your Ham-Ham Dictionary. You can call up your dictionary by pressing either START or the R Button on the game screen. Use the A Button to open your dictionary and check the meaning of the Ham-Chat words you've learned so far.



- Up and down on the + Control Pad.....Move the cursor
- Left and right on the + Control Pad.....Turn the pages
- A Button.....View the selected Ham-Chat animation
- START / R Button.....Close the Ham-Ham Dictionary
- SELECT / L Button.....Sort the Ham-Chat display screen

You can display the Ham-Chat words you learned either in the order in which you learned them or alphabetically.



3 Lots of Ham-Chat Words

As you explore, talk to all the hamsters you meet. They'll teach you new Ham-Chat words and give you game hints, too!



4 Mystery Ham-Chat

Sometimes, a question mark may appear in the Ham-Chat window. It means that you haven't learned the Ham-Chat you need yet. Get another hamster to teach you the word, then try again.



THE HAM-HAMS



Hamtaro

I'm into big adventures and learning lots of Ham-Chat words!



Boss

I'll stay here and finish the new Clubhouse! I'm countin' on your help to find Bijou, Hamtaro!



Bijou

I promise to protect love for all hamsters—with help from Hamtaro, of course!



Snoozer

I've got some...ZZZ...ZZZ... hints for you...ZZZ...



Postie

If you have a delivery, I'm your ham! I'll get it there safely and quickly.



Oxnard

Without Pepper by my side, I'm a mess!



Pepper

I love to gossip-P with Oxnard!



Seamore

Water won't stop me! I'm an aquatic acrobat!



Barrette

I'm Seamore's assistant in the Photo Studio.



Penelope

Ookwee. Ookwee.



Pashmina

This scarf is my treasure. Please don't pull on it.



Panda

Some things need repairing, and some hamsters were born to repair them.



Broski

The ocean's the only place for me! I love it, dude!



Sandy

Fun Land with Maxwell and my brother? Sounds like a great day to me!



Stan

We're here to have fun, right? Now...where are the girls?



Seedric

I...um...I'm just nuts about acorns!



Elder Ham

Are you here to listen to one of my stories?



Howdy

I need to find a prize for Pashmina!



Jingle

The stars...the sun...the rain...what was I supposed to do again?



Cappy

I'm on the lookout for some cool headgear!



Dexter

My plan to obtain the prize for Pashmina is perfect.



Maxwell

I'm sorry, I was lost in this book. Is there something you need?



Harmony

Help your hamster friends stay together and fill your love meter!



Spat

I'm here to start squabbles, pfpth! I'll not stop 'til I'm done!



THE STATUS SCREEN



1 Your Progress Report

On the game screen, press SELECT or the L Button to view the status screen. From here, you'll see the number of Ham-Chat words you've learned, the items you've collected, and many other things.



Status Screen



Number of Sunflower Seeds, Acorns, and Rocks

Items

Gems

Love Meter

Loves Rescued

Ham-Chat Learned

Save and End Game



Love Meter

The more loves you rescue, the more energy is stored inside the love meter.



Sunflower Seeds

Sunflower seeds are found nearly everywhere in your adventure. They can be used for all sorts of things, just like money!



Rocks

Rocks are found in caves, with a tack-Q, or even just lying here and there. Pick them up with hif-hif. Most rocks turn into gems when you rub them (see pg. 28).



Acorns

Acorns are hidden in trees and found on the ground. Tack-Q trees or hif-hif to find them. Someone just might want to trade acorns for sunflower seeds!

Use the + Control Pad to move the cursor and the A Button to confirm choices.



Items

View your items (see pg. 26)



Gems

View your gems (see pg. 27)



End Game

If you choose End Game, you'll be asked to confirm your decision.

• Press the B Button to return to the game screen.

2

Item Hunter



On the item screen, you can examine any items you get during the game. You can find most items on the ground, but sometimes hamsters will give you items when you talk to them.

Item Screen

Item Name → Jar

Item Picture → [Jar Image]

Item Description → Trade them for seeds at the beach house.

Item Cursor → [Jar in grid]

Buttons: Pick, Read, Back

• You might need to scroll through some item descriptions. Press the A Button to scroll the text. Press the B Button to return to the status screen.

3

Gem Collector



Many rocks can be turned into gems at the Rubrub Room (see pg. 28). You can get info on these gems on the gem screen. Remember, there are some very rare gems out there, so be sure to look for rocks everywhere!

Gem Screen

Gem Name → Glass Bead

Question marks indicate an uncollected gem.

Gem Picture → [Green Gem]

Gem Number → 02 gems

Rarity Level → [Star]

Buttons: Read, Back

Gem Locations → [Map]

• Press the A Button to view the gem description.
• Press the B Button to return to the previous screen.



GEM HUNTING



1 A Gem Collector's Must

Two hamsters eagerly wait at the Rubrub Room (in the Clubhouse) to help you polish your rocks. Some rocks take longer than others to polish, and the level of your love meter determines how long you can polish a rock. Who knows what treasures your rocks may contain?



Rubrub Room



DRESSING UP



1 Shopping at HM Boutique



To locate an HM Boutique, look for a jacket next to a hole. Use digdig to enter the shop. The boutiques carry all kinds of outfits and items. Combine these items to make outfits in Dress Up and have your photo taken to remember it! HM Boutiques accept sunflower seeds as money, so bring a bunch!

2 Shopper's Guide

Choose outfits with the + Control Pad and press the A button to confirm your selection. Next, choose the color you prefer and press the A button again. Select Yep-P to confirm your purchases.



3 Dress Up is Dandy

Enter Dress Up from the title screen, or go into the Changing Room in the Photo Studio (see pg. 14). Press left and right on the + Control Pad to choose either Hamtaro or Bijou. Next, press up and down on the + Control Pad to scroll between Cap/Wig, Accessories, and Outfits. Use the A Button to confirm your choice. Now press left or right on the + Control Pad to choose which item of clothing you want to wear.



4 Say "Cheese"

Now that you have outfits, it's time for a photo! With the + Control Pad, go to Menu, then press the A Button. Now, press left and right on the + Control Pad to choose Photo and confirm with the A Button.



There are different settings to choose from for your photos. Imagine the possibilities!



You will be asked if you want to save your photo. If you select Yep-P, a confirmation screen will appear.



- The selected photo will appear on the title screen.
- Saved photos can be viewed in the photo album (see pg. 15).
- You can save up to six pictures.
- Deleted photos cannot be restored, so be careful!





CREATING A HAM-JAM



1 Get Your Groove On

Once you begin, you can get to the Dance Hall from the title screen or from the Clubhouse. Make dances using your Ham-Chat animations, enter competitions, and even trade dances with friends!



Menu Screen



Choose a Song...Each song already has a dance created for you. Press the A button and select Yep-P to watch it.
Create a Dance...Make a dance to a song of your choice (see next page).

View...Watch the Ham-Jam you made.
Trade...Trade dances with your friends (see pg. 34).
End Ham-Jam...Return to the title screen or to the Dance Hall.

2 Ham-Jam Delight

You'll start with one song, but as you explore, you'll get more!

- 1 Edit the Ham-Jam.
- 2 You can add or remove a Ham-Chat anywhere you see a fruit. Move the cursor to the fruit you want to edit, and press the A Button. (Choose **END** or **END** to move to the end or beginning of the song.)
- 3 Now, move the cursor to the Ham-Chat you want to use and press the A Button to insert it.
- 4 Once you're done, press the B Button. Choose **END** with the A Button to watch your Ham-Jam. (If you press the A Button again, it will stop.)
 - You must choose **END** in order to return to the menu screen.
- 5 Record your dance by choosing **END** and pressing the A Button. Say "Yes" when asked to save. Finally, choose a save slot. Do the same thing when you have chosen **END** too.



- You must have learned the Ham-Chat to use it.
- You can save up to four dances for each song.
- Be careful! If you save over a dance, it's gone for good.

3

Let's Trade

With the Game Boy Advance Game Link® cable, you can exchange dances with your friends. First, choose "Trade" from the Menu Screen.

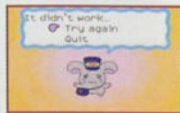


Send Ham-Jam.....Send a Ham-Jam to a friend
Get Ham-Jam.....Get a Ham-Jam from a friend
Back to the Menu.....Return to the menu screen

When you are getting a dance from a friend, a diamond will appear where the number is. If it's for a song you didn't already have, the name of the song will be written in green.



- If something goes wrong, you will see the screen on the right. Choose whether to try again or to quit with the A Button.
- You can delete an old dance and replace it with a new one.



4

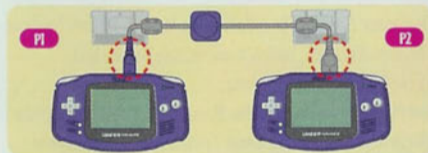
Linking up

To trade Ham-Jams, you'll need the following:

- Game Boy Advance systems - 2
- Hamtaro: Ham-Ham Heartbreak Game Paks - 2
- Game Boy Advance Game Link cables - 1

Steps for connecting your Game Boy Advance systems

1. Start with both systems turned OFF. Insert a Hamtaro: Ham-Ham Heartbreak Game Pak into each Game Boy Advance.
 2. Connect the Game Link cables and plug them into the External Extension Connector (EXT) on each Game Boy Advance.
 3. Turn each system ON.
 4. Now, follow the trading instructions on page 34.
- You can save up to four dances for each song.



Troubleshooting

You might experience difficulties or malfunctions in any of the following situations:

- If you are using cables other than Game Boy Advance Game Link cables.
- If a Game Link cable is not fully inserted.
- If a Game Link cable is removed during the data transfer.
- If a Game Link cable is incorrectly inserted.
- If two or more Game Boy Advance systems are linked.

CREDITS

Original Writer: Ritsuko Kawai

Special Advisor: Shogakukan Hamtaro Team

Director: Mariko Yumoto

Assistant Directors: Noriyuki Enoki, Katsunori Yazawa, Masumi Miyano

Main Programmer: Yoshiaki Hoshino

Programmers: Tomoyuki Sumi, Tomohiro Takeshi, Tetsuo Sejimo, Tenshin Kudou, Masaaki Kobayashi

Main Designer: Eiko Takahashi

Designers: Kazutaka Ono, Katsutomo Maeiwa, Susumu Tomizawa, Kazuya Niinou,

Hidefumi Nakahara, Yuuichi Komatsubara, Sayaka Ishii

Music & Sound: Satoko Yokota

North American Localization Management: Jeff Miller, Leslie Swan

North American Localization: Tim O'Leary, Shawn Seavers

Advisors: Kensuke Tanabe, Shin Hasegawa

Special Thanks: Keiko Fujinoki, NOA Product Testing Department

Producers: Shigeru Miyamoto, Kenji Miki, Masahiro Tatemoto

Executive Producer: Satoru Iwata

NOTES



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Nintendo of America Inc.
P.O. Box 957, Redmond, WA 98073-0957 U.S.A.
www.nintendo.com