

GAME BOY ADVANCE™

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INSTRUCTION BOOKLET





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Good luck, Kid Klown! Don't fall for Dirty Joe's evil tricks!

As ruler of Planet Klown, King Klown must confront the toughest political issue of his entire clown career: His daughter insists on being anything but a traditional princess.

Then one day Professor Popquizz of the Royal Academy visited the troubled King.

"Sire, perhaps the Princess needs a little enlightenment in manners. Why not disguise her identity and enroll her at Our Lady of Perpetual Study?"

"An excellent idea!" the delighted king exclaimed. "That's exactly what we'll do!"

Of course, the Princess had her own ideas. "No way! I'm outta here! I'm ditching this crummy castle and I'm going to find an intelligent and emotionally secure boyfriend!"

***The galactic chase begins!
It's up to you to help Kid Klown.***

Kid Klown

Kid Klown is the hero of our story. Energetic in a bungling sort of way, Kid Klown believes in justice. An innocent Klown from a tiny town, he arrived to work at the royal castle with big dreams and plenty of optimism. Of course, he's a little too shy to tell folks about those dreams ...



Princess Honey

Subjects refer to Princess Honey as the "Beautiful Flower of Planet Klown." Of course, nobody ever tells her this to her face. They're afraid that she'll punch them.



Dirty Joe

Even the barking seals on Ice Planet shiver when they hear the name Dirty Joe. As the leader of the legendary space pirates, Joe redefines the meaning of despicable scum. He's tough, but probably not as tough as Princess Honey.



Game Operations



Control Pad — Move Kid Klown.
Up — Slow down
Down — Speed up

A Button — Jump

B Button — Press rapidly to escape from traps.

START — Pause game.
SELECT — Not used.
L and R Buttons — Not used.

Starting the Game

Insert the Game Pak into your Game Boy Advance™ and turn it on. Wait for the title screen and then press the A Button to access the menu selection screen. Choose "NEW GAME" to start a new game. If you want to continue from where you last left off, select "CONTINUE". Your game progress is automatically saved whenever you complete a stage.

Choosing "NEW GAME" deletes the progress saved for a previously saved game.



Game Over

Your game ends whenever Kid's HP drops to 0 or if you fail to reach the stage goal before time runs out. To restart from the beginning of the current stage, select "YES" at the "Continue Game?" prompt.





Game Screen



HP

*Kid's power level.
The game ends if it
drops to 0.*

Fuse

*The length of fuse left
before time runs out.*

Cards

*Displays cards collected
by Kid Klown.*

Coins

*The total number of coins
collected in the stage.*

Kid always moves in one direction—from the top left on the screen to the bottom right. If you see something you want, grab it. There's no way to return to pick up an item.



Basic Rules

Move fast or the fuse will reach the bomb at the end of the stage and explode!

Dirty Joe left a big bomb at the end of the stage! Run ahead of the burning fuse and beat the flame to the finish. If you don't get there first, the bomb will explode and the game will end!

Collect the Four Cards.

Your first priority in every area is to reach the goal and avoid Joe's traps. Collect all four types of cards (club, heart, diamond and spade) along the way so you can escape in your rocket ship. At the end of a stage you'll receive a key used to reach Princess Honey. If you arrive at the goal without one or more of the four cards, you'll end up back at the beginning of the stage. You can't leave in your rocket until you have all four cards!



If you collect all four cards on your first try, you'll earn a Princess Honey heart. Collect all of the Princess Honey hearts and you'll be able to do something special near the end of the game!



Game Items

Red Balloons

You'll usually find cards or coins hidden in balloons, but sometimes you'll find a booby trap! Be careful!



Coins



Collect as many coins as you can and you'll earn a chance to play a bonus game. The more you collect, the more chances you'll have to play and win!

Cards



You can find four types of cards in every stage: Clubs, hearts, diamonds and spades.

HP Balls

These balls replenish Kid's HP power.



Escape Rocket

You can blast off after you find all four cards. This rocket will take you to the next exciting planet!



Big Bomb

This is the Big Bomb at the end of the stage. If it goes off, the game is over!



Key

Collect all four types of cards to earn this special key.



Bonus Games

Collect the target number of coins in each stage to earn a chance to play a bonus game! If you earn a good bonus game score, you can replenish your HP.

There are four kinds of bonus games:



Joe Slapping Game



Air Hockey



Kick the Bomb Game



Darts Game

You can also collect coins in mini-games!

Finding Princess Honey is easier if you collect as many coins as possible. Never miss the chance to play a mini-game. Random events and hidden surprises may transport you to these short contests. The more you play, the more chances you'll have to earn coins.



The Game Stages



Stage 1 The Forest

Rolling logs, flying axes... keep moving or you'll make your own environmental impact statement!



Stage 2 The Volcano

Run from the rolling boulders! The volcano is about to erupt! Dodge the flowing lava and blazing fireballs.



Stage 3 The Trolley

It's a runaway ride down the mountain! You can jump, but you'll need to stay on the tracks to finish this trip.



Stage 4 Ice

It's almost impossible to stop anything that moves in this chilly world of smooth, slippery ice. Step carefully and watch out for sliding blocks!



The Game Stages



Stage 5 **The Cave**

Sunlight never reached the interior of this dark cave. It's so eerie and dark you might think that there is something behind you... like a ghost!



Stage 6 **Snow**

Hop on the sled and fly down these snow-covered slopes! Soar off ski jumps and catch incredible air!



Stage 7 **The City**

This bright cheerful city might look like an urban paradise, but you'll need to dodge hazards like flowerpots and manholes.



Stage 8 **The Castle**

Enjoy the red carpet treatment in the Castle! Too bad your host couldn't do anything to stop the flying spears and rolling balls!





www.kemco-europe.com

KOTOBUKI SYSTEM CO., LTD

2-6-3 HONDORI, KURE-SHI, HIROSHIMA, 737-0045 JAPAN

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