



WE PUT YOU IN THE ACTION
TRADEWEST

2400 S. HWY. 75/P.O. BOX 2097
CORNICANA, TEXAS 75151

(214) 874-2683

© Copyright Technos Japan Corp. licensed exclusively to Tradewest, Inc.

PRINTED IN JAPAN.

Nintendo

GAME BOY™



WE PUT YOU IN THE ACTION
TRADEWEST

DMG-DD-USA

DOUBLE DRAGON™

INSTRUCTION BOOKLET

LICENSED BY:



NINTENDO, GAME BOY AND THE OFFICIAL SEALS ARE TRADEMARKS OF NINTENDO OF AMERICA INC.



THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS REVIEWED THIS PRODUCT AND THAT IT HAS MET OUR STANDARDS FOR EXCELLENCE IN WORKMANSHIP, RELIABILITY AND ENTERTAINMENT VALUE. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY WITH YOUR GAME BOY SYSTEM.

Thank you for purchasing this Nintendo® Game Boy™ Double Dragon™ Game Pak. For maximum enjoyment, please read this instruction booklet carefully before playing. Keep this booklet handy for future reference.

Contents

The Double Dragon Story	3
Controlling the Action	4
Attacking the Enemy	5
Game Stages	7
Cast of Characters	8
Your Weapons	9

Precautions

- 1) If playing for extended periods, take a 10-15 minute break every hour or so.
- 2) This is a high-precision game. The Game Pak should be stored in its protective case when not in use. Do not: store in extreme heat or cold, attempt to take apart the unit, hit or drop the unit.
- 3) Avoid touching the connectors. Do not get them wet or dirty. Doing so may damage the game.
- 4) Do not clean with benzene, paint thinner, alcohol or other volatile solvents.

The Double Dragon Story

Double Dragon is the story of Billy and Jimmy Lee, twin brothers who learned to fight on the tough streets of the city. Their expert knowledge of the martial arts, combined with their street smarts, has made them both formidable fighting machines.

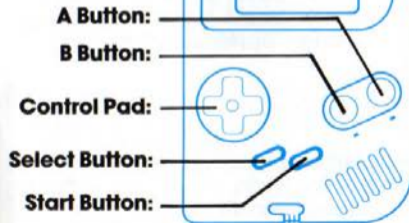
But now Billy is faced with his greatest challenge: his girlfriend, Marian, has been kidnapped by the Black Warriors, the savage street gang of the mysterious Shadow Boss! Using whatever weapons come to hand – bats, oil drums, whips, knives, rocks and even dynamite – Billy must pursue the gang through the slums, factories and wooded outskirts of the city to reach the hideout for his final confrontation with the Shadow Boss... his brother Jimmy!



Controlling the Action



Control Pad: Has eight different positions. Press to the left, right, up or down to move or attack your opponent.



Select Button: Press to choose between two game modes. In the one-player mode you play against the computer. In the two-player you compete against another player (two Game Boy units and connector required).

Start Button: Press when you are ready to play. Can also be used to pause the game.

A Button: Press to punch. Punch in the direction of your opponent.

B Button: Press to kick. Kick in the direction of your opponent.

A Button + B Button: Press A and B simultaneously to jump kick.

Attacking the Enemy.



Punch: Press the A Button. Punch in the direction of your opponent.



Uppercut: Press the A Button when your opponent is squatting.

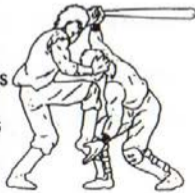


Over Shoulder Throw: Press the A Button while pulling opponent's hair.

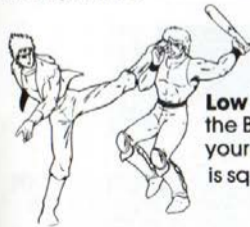


Kick: Press the B Button. Kick in the direction of your opponent.

Hair Pull Kick: Press the B Button while pulling opponent's hair.



Low Kick: Press the B Button when your opponent is squatting.



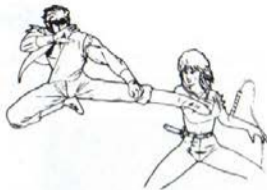
Jump Kick: Press the A and B Buttons simultaneously. Kick in the direction of your opponent.



Spin Kick: Press the Control Pad twice when facing the enemy.



Elbow Punch: Press the Control Pad to the left twice when your opponent is approaching from the left. Press the Control Pad to the right twice when your opponent is on the right side.

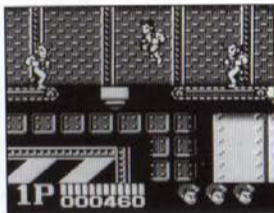


Game Stages

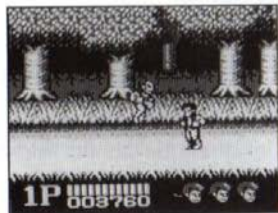
The action in Double Dragon takes place in four different stages, or scenes: the City Slum, the Industrial Area, the Forest, and the Hideout of the Boss.



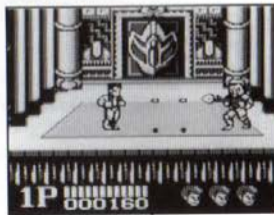
CITY SLUM



INDUSTRIAL AREA



FOREST



HIDEOUT OF THE BOSS

Cast of Characters



Billy Lee



Jimmy Lee



Lopar



Williams



Linda



Chintai



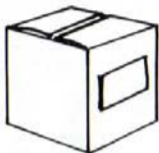
Abobo



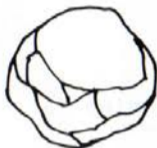
Willy

Your Weapons

To pick up or throw a box, rock, oil drum, dynamite stick or knife, press the A Button. To swing the bat or crack the whip, press the A Button.



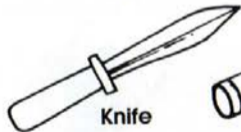
Box



Rock



Oil Drum



Knife



Dynamite



Whip



Bat

90-Day Limited Warranty Tradewest Game Paks

Tradewest, Inc. warrants to the original purchaser of this Tradewest software product that the medium on which this computer program is recorded is free from defects in materials and workmanship for a period of 90 days from the date of purchase. This Tradewest software program is sold "as is" without express or implied warranty of any kind, and Tradewest is not liable for any losses or damages of any kind resulting from use of this program. Tradewest agrees for a period of 90 days to either repair or replace, at its option, free of charge, any Tradewest software product, postage paid, with proof of date of purchase, at its Factory Service Center.

This warranty is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect in the Tradewest software product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE TRADEWEST. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE 90 DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL TRADEWEST BE LIABLE FOR ANY SPECIAL INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS TRADEWEST SOFTWARE PRODUCT.

Some states/provinces do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages so the above limitations and/or exclusions may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary between states/provinces.