

**HI TECH**



**EXPRESSIONS**

*At the Heart of  
Family Fun*

584 Broadway  
New York, NY 10012

Printed in Japan

Nintendo

**GAME BOY**



DMG-GU-USA

**Barbie**

**Instruction  
Booklet**

**Special Barbie™  
Belt Bag Offer!**

See details on page 3  
of this manual.

**HI TECH**



**EXPRESSIONS**



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## PRECAUTIONS

- The Game Pak is a precision device. Keep it away from electrical shock and do not use under extreme temperature conditions.
- Do not touch the terminals.
- Avoid exposure to water.
- Do not clean with thinner, benzene, alcohol or cleaning fluids.

### ADVISORY

READ BEFORE USING YOUR GAME BOY SYSTEM

A very small portion of the population may experience epileptic seizures when viewing certain kinds of flashing lights or patterns that are commonly present in our daily environment. These persons may experience seizures while watching some kinds of television pictures or playing certain video games including games played on the Game Boy Compact Video Game System. Players who have not had any previous seizures may nonetheless have an undetected epileptic condition. Consult your physician before playing video games if you have any epileptic condition. Consult your physician if you experience any of the following symptoms while playing video games: altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and/or convulsions.

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## CONGRATULATIONS

on your purchase of the most awesome video game for girls, Barbie™ Game Girl!™



Product may vary.

(CUT ALONG DOTTED LINE) ✂

## BARBIE BELT BAG COUPON

In order to receive your special **BARBIE BELT BAG** (retail value \$10) please send coupon with name and address information, proof-of-purchase (UPC seal) from package and a check or money order in the amount of \$4.00 made payable to: **Hi Tech Belt Bag Offer**, c/o ADT, 1800 N.W. 65th Ave., Plantation, Florida 33313. Valid in U.S. only. Made in China.

NAME \_\_\_\_\_

ADDRESS \_\_\_\_\_

CITY/STATE/ZIP \_\_\_\_\_

Please allow 4 to 6 weeks for delivery.  
Offer valid while supplies last.

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## TONIGHT'S THE NIGHT!

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*Dear Diary:*

*I'm so excited! Ken and I are going out for dinner and dancing at the fabulous Skyline Terrace Restaurant.*

*Hmmm, let's see... I'll need new shoes, a pearl necklace and, of course, a new evening gown!*

*Look out, shopping mall, here I come!*

*It's Barbie's big date with Ken—and she needs your help to put together a totally awesome new outfit!*

## TONIGHT'S THE NIGHT! (con't) 6

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Start by meeting Barbie at the entrance to the Dream Mall and then shop your way through seven different spectacular stores, each filled with fun, mystery and adventure—plus lots of really cool surprises. You'll encounter a variety of clever "Boguses" along the way, so be prepared to use your Charms when you have to and keep an eye out for any Stars, Gems, Flowers and Fashion-Ups you might need to complete your quest.

Help Barbie find the Shoes, Necklace and gown she needs for tonight's date and it's off to the Skylight Terrace Restaurant with Ken!

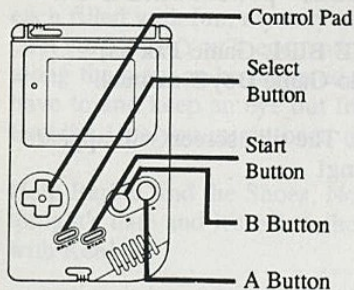
## QUICK START 7

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1. Make sure your GAME BOY™ power switch is off.
2. Insert the BARBIE GAME BIRL Game Pak as described in your Nintendo Game Boy® manual.
3. Turn the power switch on. The title screen will appear. Press START and get going!

## CONTROLS

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- Use the Control Pad to move Barbie to the left or the right.
- Push down the Control Pad to make Barbie kneel or, when Barbie's transformed into Mermaid Barbie, swim down.
- Push up on the Control Pad to make Mermaid Barbie swim up.

## CONTROLS (con't)

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Press the A Button to make Barbie jump up (or pump repeatedly to make Mermaid Barbie swim faster).

Press the B Button to get Barbie to toss Gems or Coins at a "Bogus" obstacle.

To pause the game at any time, press START. This will also reveal the entire Status Screen, showing your score and the amount of Gems, Stars, Energy Units and other stuff you have. To resume the game, Press START again.

The SELECT button is used when a game ends early on and you're given the option of choosing "Continue Game" or "End Game".

## STATUS AREA

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The Status Area at the bottom of your screen always displays:

- Gems in your possession
- Energy Units remaining in your current turn
- Stars in your possession

When you press START, the rest of the Status Area will show you:

- Number of Trips you have left in the game.
- Number of Flowers you've captured in the current level
- Total Score
- Number of Continues remaining in the game

## LET'S DO THE MALL

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There are seven different fantasy stores (or levels) in **BARBIE GAME GIRL**, each more challenging than the last. Every level is filled with "Bogus" obstacles and Hazards. If one of these should happen to touch or catch Barbie, you lose one Energy Unit. If you lose all five Energy Units, then your trip to the Mall ends. You start the game with 5 Trips to the Mall.

### The Atrium

Help Barbie walk, jump or run around the entire mall, starting and ending at the Shoe Store. Watch out for the Dew Drops, Waterfalls and Fountains. There are two groups of Gift Boxes that can be rearranged on this level.

**Mermaid World**

In this magical aquarium, you're transformed into Mermaid Barbie! Swim from left to right, steering clear of Frogman Phil and Mark the Shark. Pump the A Button as you move to swim faster--and watch out for falling planks!

*Hint: B Blocks contain lots of Stars and there's a Secret Room somewhere underwater.*

**The Soda Shoppe**

This is the daffiest diner you've ever been in! Hop over the coffee cups while avoiding getting bonked by the Sugar Cubes. Be on the lookout for Barney Bubble and Milton Malted, who shoots out straws in your direction. Carefully hop across the flying Pop Bottles to make it across the Sea of Soda. And don't get *shpitzed* by the Soda Fountain!

**Mermaid World, Too**

Now you're in an even bigger aquarium, filled with lots more Stars, Gems and hidden surprises--not to mention Mark the Shark and Frogman Phil, who can now chase you if you get too close!

*Bonus: Save the Royal Crabs.*

*The sinister Jelly Fish has got King Crab and Queen Crab locked in the Royal Vault below the Throne Room. Can you figure out how to stop him and set the crowned crustaceans free? If you can, you'll earn a special reward!*

**Toy City**

It's a wild ride on moving Alphabet Blocks for you and Barbie, as you try to make it past Karl Kite, Charlie Chopper and Bennie the Ball without falling between the blocks. Almost any block can be a magic block and there's at least one Secret Room somewhere on the premises.

**Music Mania**

Help Barbie make it to the top of the charts in this musical maze filled with notes, records and disappearing CDs. Avoid the Tune Treadmill; they'll send you back a few measures. And watch out for Rita Record and the Blue Notes; they're totally out of tune!

**Music Mania Bonus**

*Bonus: Juke Box Jive*

*What is the mystery of the Giant Juke Box? Jump on the Quarters to try to find out, but stay out from under the falling Notes. Just how long can you keep it going?*

**The Fashion Boutique**

It's the last level of the Dream Mall! Barbie went in to try on a new gown and now she's lost in a maze of Dressing Rooms. Push up on the Control Pad to transport Barbie from Door to Door; you never know exactly where she'll show up next! But stay out of the way of Wanda Wig, Helen Hanger and Lotta Lipstick. Find the EXIT and dinner for two at the Starlight Room awaits you!



**Gems and Gem Bags**

In each store level, Barbie can pick up Gems one at a time or in bags of 10. Try to collect all the Gems you can because you can use them to defend Barbie against "Bogus" obstacles.

To throw a Gem at a "Bogus", press the B button. One Gem stops the "Bogus" in its tracks, another Gem will turn that "Bogus" into a Star.

Gems can also be used to rearrange some of the Gift Boxes, Crates and Alphabet Blocks scattered throughout each store level. When you throw a Gem at a group of these boxes, they may take on a different shape, which you can then use to reach out of the way places. Or, these boxes may simply disappear, opening the way to a Secret Room filled with Stars of other surprises.

**Stars**

Every time you pick up a Star, you can earn points. Plus, for every 100 Stars you collect, you earn an extra Turn at the Mall.

Stars can be found along Barbie's path and are hidden in Secret Rooms and in B Blocks. To release a Star hiding in a B Block, Barbie must pass over that B Block. But you've got to be fast! Because if you don't catch the Star quickly, it'll soon disappear.

Also, you can transform "Bogus" obstacles into Stars by throwing Gems at them.

**Coins**

Coins are sometimes hidden in B Blocks and sometimes they're not hidden at all. Whenever you see a Coin, try to pick it up because Coins give you extra power. For example, by using a Coin you can transform a "Bogus" into a Star with just one throw!

**Flowers**

Flowers can also be found scattered throughout each level of the Mall, sometimes out in the open and sometimes hidden in B Blocks. For every Flower you pick up, you earn extra 1,000 points when you complete the level you're playing with.

**Big B's**

Big letter B's are very valuable. Every time you pick one up, you earn one extra complete Trip to the Mall. Big B's are hidden in Gift Boxes, Secret Rooms and, occasionally, may be found out in the open, usually in a hard to reach place.

**"Bogus" Obstacles**

Every level of the Mall has its own special set of "Bogus" obstacles. For example, in Toy City you have to watch out for Karl the Kite, Charlie Chopper and Bennie the Ball. One touch and you lose one Energy Unit.

Occasionally, as with the Soda Shoppe's Milton Malted, you have to avoid things being thrown at you by the "Bogus", in addition to the "Bogus" itself.

**Hazards**

Hazards are just that – hazardous! Getting caught by something like a Waterfall or Soda Fountain will lower your energy supply one Energy Unit at a time. Falling into other Hazards, like the Atrium Fountain or the Sea of Soda will automatically end your current Trip to the Mall.

In some stores, Barbie can magically change from one outfit to another and, by doing so, gain exciting new powers.

**Heart Fashion-Ups**

Pick up a Heart and Barbie will automatically change into her Aerobics Outfit, enabling her to perform amazing triple spin jumps!

Press the B Button to make Barbie triple spin jump into a "Bogus" and instantly turn that "Bogus" into a Star. But be careful! If a "Bogus" or Hazard catches Aerobics Barbie, she'll instantly transform back to her original outfit.

**Lightning Bolt Fashion-Ups**

When you pick up a Lightning Bolt, Barbie instantly changes into her Power Run outfit, which puts her at the peak of her athletic ability. Barbie is now protected from all "Boguses" and Hazards and can run and jump faster and farther than ever before.

However, this power lasts only a short time. As soon as the Power Run music stops, Barbie changes back to the outfit she was wearing when she picked up the Lightning Bolt.

After you've shopped through the first store, the Atrium, you'll be able to earn extra points and Trips to the Mall by playing Barbie's Magic Match game. The object is to find matching pairs of items; in this case, gifts.

Use the Control Pad to move the pointer from square to square. Press the A or B Button to turn a square over and reveal the item underneath. Then try to locate the matching item under another square. If you succeed, you score points. If not, both squares turn back over.

You start out with 7 chances to make successful matches. If you're not able to make all the matches in this round, you have an opportunity to finish the game if you make it through the next store level.

There are 3 different Magic Match bonus games in all. Every time you match all the items on the screen in a single round you earn an extra Trip to the Mall.

### DANCING IN THE MOONLIGHT

If you successfully help Barbie find the beautiful shoes, necklace and gown she's looking for, you'll join Barbie and Ken in the Skyline Terrace Restaurant at the top of the Mall for a romantic evening of dinner and dancing. Cool!

Any time Barbie gets hit by a "Bogus", she loses an Energy Unit. Once she loses 5 Energy Units, her current Trip to the Mall ends. She then starts her next Trip to the Mall at the store level she ended her last Trip on.

Once Barbie uses up all her Trips, the game ends. At this point, you can start a new game at the level you left off or end the game. Press SELECT to choose either "Continue Game" or "End Game".

You will be able to continue Barbie's shopping spree like this three times in a row, after which the game will start over from the beginning.

## 90-DAY LIMITED WARRANTY

Hi Tech Expressions™ warrants to the original consumer purchaser that Game Pak ("Pak") including Game Pak (not including Game Pak Accessories or Robot Accessories) shall be free from defects in material and workmanship for a period of 90 days from date of purchase.

To receive this warranty:

1. Do NOT return your defective Game Pak to the retailer.
2. Notify the Hi Tech Expressions Customer Service Department of the problem requiring warranty service by calling 1-212-941-1224. Our Customer Service Department is in operation from 1:00 p.m. to 5:00 p.m. Eastern Time, Monday - Friday.
3. If the Hi Tech Expressions service representative is unable to solve the problem by phone, he will provide you with a Return Authorization number. Simply record this number on the outside of the packaging of your defective PAK FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, together with your sales slip or similar proof-of-purchase and a brief description of your problem within the 90-day warranty period to:

HI TECH EXPRESSIONS

Attn: Nintendo Customer Service Department  
584 Broadway, New York, NY 10012

If our technician determines that the Game Pak is defective, we will replace it or refund your purchase price at our option.

### WARRANTY LIMITATIONS

Any applicable implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited to ninety days from the date of purchase and are subject to the condition set forth herein. In no event shall Hi Tech Expressions be liable for consequential or incidental damages resulting from the breach of any express or implied warranties.

# Barbie

Join the World's Most Glamorous Doll  
for More Totally Awesome Entertainment!

*For the Nintendo Entertainment System®*

*Team up with Barbie for a glamorous quest full of fun and fantasy! Shop for hot new looks. Become a mermaid and dive for sunken treasure. Then go back in time and score a hit record! Keep your cool through it all and you just might make it to the Fantasy Ball. Barbie's counting on you!*