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Address all correspondence to: American Video Entertainment, Inc. 1340 Redden Park Drive, San Jose, CA 95131



IT'S A WAR OUT THERE AND IT'S HAPPENING IN YOUR OWN BACKYARD. NOW IT'S UP TO YOU TO DEFEND OUR CITY. YOU AND YOUR ALL-OUT FIGHTING MACHINE—AN F-15 WITH SUPERSONIC SPEED AND AN UNLIMITED SUPPLY OF AMMO. YOU'VE ONLY GOT TWO CHOICES. PROTECT IT OR DIE!

YOU'RE PUMPED.



The adrenaline is rushing. Things are getting out of control. Choppers. Jets. Gun boats. Tanks. Giant robots. And they're coming at you non-stop through five hair-raising stages of battle. This is real-life action where you can blast-em with machine guns or fire missiles at your adversaries head on. Prepare to:

- ▶ Ambush tanks that are out to destroy your city streets
- ▶ Decimate gun boats and choppers from high above the deep blue
- ▶ Maneuver through the trenches as you dodge tanks and hostile robots
- ▶ Blow up missile silos as you launch your ocean assault
- ▶ Blast tanks and jets as you struggle to retain control in the deep, dark cave
- ▶ And the fighting isn't over until you wipe out the enemy's command vessel at the end of each and every stage.

Now turn on the power and prove that you're a hero.

UNLEASH THE POWER.

1. Make sure the power switch on your control desk is OFF.
2. Insert F-15 City War game cartridge.
3. Turn the power switch ON. You're in command.

Initiate Action

Press the START button to activate one of your five available F-15s. The game action won't stop until every last one is shot down.

YOU'RE IN CONTROL.

Before you take-off you should know your control pad like the back of your hand.

START:

To start a new game/to pause while playing the game.

BUTTON A:

To launch missiles.

BUTTON B:

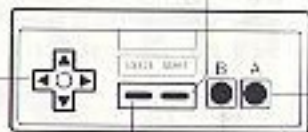
To fire machine guns.

SELECT:

To continue game

CONTROL PAD:

Moves your F-15 up, down, left, right. You're a maneuvering machine.



SCORING HIGH.



With five F-15s and endless ammunition, you've got the opportunity to score high.

At the end of each stage, the number of hostile enemies you've shot down will be calculated and your score will be displayed on screen.

Thank you for purchasing F-15 City War. We hope it will provide you with many hours of fun and excitement.

Compliance with FCC Regulations.

This equipment generates and uses radio frequency energy and if not installed and used properly, it may radiate energy in excess of the limits set by the manufacturer's instructions. This equipment has been tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Subpart of Part 15 of FCC rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee of interference with that occurs in particular instances. If this equipment does cause interference to another radio receiver, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient the receiving antenna.
- Relocate the NES with respect to the receiver.
- Move the NES away from the receiver.
- Plug the NES into a filtered outlet so that computer and receiver are on different circuits.

If necessary, the user should consult the dealer or an experienced radio/television technician for additional suggestions. The user may find the following booklet prepared by the Federal Communications Commission helpful:

How to Identify and Resolve Radio-TV Interference Problems.

This booklet is available from the US Government Printing Office, Washington, DC 20402, Stock No. 004-000-004-5.

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FREE GAMES!

American Video Entertainment Video Game Registration Card

Fill out this card, send it in, and we'll enter your name in our monthly drawing for a free game.

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Thank you for purchasing F-15 City War. Please take a moment to answer these questions:

How many video games do you own? _____

How many of them are American Video Entertainment games? _____

Please rate the following aspects of the game (10 = excellent, 1 = poor):

Playability: 10 9 8 7 6 5 4 3 2 1

Action: 10 9 8 7 6 5 4 3 2 1

Graphics: 10 9 8 7 6 5 4 3 2 1

Overall Rating: 10 9 8 7 6 5 4 3 2 1

Where did you hear about this particular game?

In a store From a friend An advertisement Press review Other: _____

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